The whole school community at Valence have high expectations for our children and strive to provide all children with full access to the curriculum, enabling them to achieve confidence and competence - 'mastery' - in maths. We believe that maths is essential to everyday life and provides a foundation for understanding the world, being able to reason mathematically as well as igniting a sense of curiosity about maths in our children and ensuring they enjoy the subject.

## P.R.A.I.S.E Pride Respect Achievement Independence Success Enjoyment

|  | EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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| Counting | Early Learning Goals (Mathematics): <br> verbally count beyond 20, recognising the pattern of the counting system. <br> have a deep understanding of number to 10 , including the composition of each number. <br> subitise (recognise quantities without counting) up to 5 . <br> Early Learning Goal (Communication and Language): <br> make comments about what they have | Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number. <br> Count in multiples of twos, fives and tens. | Count in steps of 2, 3, and 5 from 0 , and in tens from any number, forward or backward. | Count from 0 in multiples of $4,8,50$ and 100 . | Count backwards through zero to include negative numbers. <br> Count in multiples of $6,7,9,25$ and 1000. | Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero. <br> Count forwards or backwards in steps of powers of 10 for any given number up to 1 000000. | Use negative numbers in context, and calculate intervals across zero. |


|  | EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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|  | heard and ask questions to clarify their understanding. |  |  |  |  |  |  |
| Reading and Writing | Early Learning Goals (Mathematics): <br> Have a deep understanding of number to 10 , including the composition of each number. <br> Subitise (recognise quantities without counting) up to 5. <br> Early Learning Goal (Communication and Language): <br> Make comments about what they have heard and ask questions to clarify their understanding. | Identify and represent numbers using objects and pictorial representations including the number line. <br> Read and write numbers to 100 in numerals. <br> Read and write numbers from 1 to 20 in numerals and words. | Read and write numbers to at least 100 in numerals and in words. <br> Identify, represent and estimate numbers using different representations, including the number line. | Identify, represent and estimate numbers using different representations. <br> Read and write numbers up to 1000 in numerals and in words. | Identify, represent and estimate numbers using different representations. <br> Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value. | Read, write, (order and compare) numbers to at least 1 000000 and determine the value of each digit. <br> Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. | Read, write, (order and compare) numbers up to 10000 000 and determine the value of each digit. |
|  | Early Learning Goals (Mathematics): <br> Have a deep understanding of number to 10 , including the | Given a number, identify one more and one less. | Recognise the place value of each digit in a two-digit number (tens, ones). <br> Compare and order numbers from 0 up to | Recognise the place value of each digit in a three-digit number (hundreds, tens, ones). | Find 1000 more or less than a given number. <br> Recognise the place value of each digit in a four-digit number (thousands, | (read, write) order <br> and compare <br> numbers to at least 1 <br> 000000 and <br> determine the value of each digit. | (read, write), order and compare numbers up to 10000 000 and determine the value of each digit. |


|  | EYFS $\quad$ Year 1 |  | Year 2 Year3 |  | Year4 | Year 5 | Year 6 |
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|  | composition of each number. <br> Subitise (recognise quantities without counting) up to 5. <br> Explore and represent patterns within numbers up to 10 , including evens and odds, double facts and how quantities can be distributed equally. |  | 100; use <, > and = signs. | Find 10 or 100 more or less than a given number. <br> Compare and order numbers up to 1000. | hundreds, tens, and ones). <br> Order and compare numbers beyond 1000. |  |  |
| Problems and Rounding |  |  | Use place value and number facts to solve problems. | Solve number problems and practical problems involving these ideas. | Round any number to the nearest 10,100 or 1000. <br> Solve number and practical problems that involve all of the above and with increasingly large positive numbers. | Round any number up to 1000000 to the nearest $10,100,1000$, 10000 and 100000 <br> Solve number problems and practical problems that involve all of the above. | Round any whole number to a required degree of accuracy. <br> Solve number and practical problems that involve all of the above. |
| Addition and Subtraction |  |  |  |  |  |  |  |
| Number Bonds |  | Represent and use number bonds and related subtraction facts. | Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 . |  |  |  |  |


|  | EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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| Calculations | Early Learning Goals (Mathematics): <br> Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10 , including double facts. <br> Have a deep understanding of number to 10 , including the composition of each number. <br> Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. | Add and subtract onedigit and two- digit numbers to 20, including zero. | Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: <br> - a two-digit number and ones <br> - a two-digit number and tens <br> - two two-digit numbers <br> - adding three onedigit numbers | Add and subtract numbers mentally, including: <br> - a three-digit number and ones <br> - a three-digit number and tens <br> - a three-digit number and hundreds <br> Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction. | Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate. | Add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction). <br> Add and subtract numbers mentally with increasingly large numbers. | Perform mental calculations, including with mixed operations and large numbers. <br> Use their knowledge of the order of operations to carry out calculations involving the four operations. |
| Problem Solving |  | Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number | Solve problems with addition and subtraction: <br> - using concrete objects and pictorial representations, | Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. | Solve addition and subtraction two- step problems in contexts, deciding which operations and methods to use and why. | Solve addition and subtraction multistep problems in contexts, deciding which operations and methods to use and why. | Solve addition and subtraction multistep problems in contexts, deciding which operations and methods to use and why. |


|  | EYFS Year 1 |  | Year 2 Year3 |  | Year4 | Year 5 | Year 6 |
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|  |  | problems such as $7=$ -9 . | including those involving numbers, quantities and measures <br> - applying their increasing knowledge of mental and written methods |  |  | Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign. |  |
| Multiplication and Division |  |  |  |  |  |  |  |
| Facts and Apply | Early Learning Goal <br> (Mathematics): <br> Explore and represent patterns within numbers up to 10 , including evens and odds, double facts and how quantities can be distributed equally. |  | Recall and use multiplication and division facts for the <br> 2,5 and 10 <br> multiplication tables, including recognising odd and even numbers. <br> Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot. | Recall and use multiplication and division facts for the 3,4 and 8 multiplication tables. | Recall multiplication and division facts for multiplication tables up to $12 \times 12$. <br> Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1; multiplying together three numbers. <br> Recognise and use factor pairs and commutativity in mental calculations. | Multiply and divide numbers mentally drawing upon known facts. <br> Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. <br> Know and use the vocabulary of prime numbers, prime factors and composite (non- prime) numbers. <br> Establish whether a number up to 100 is prime and recall | Perform mental calculations, including mixed operations and large numbers <br> Identify common factors, common multiples and prime numbers. <br> Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy. |





## Fractions, Decimals and Percentages

|  |  | Recognise, find and name a half as one of two equal parts of an object, shape or quantity. <br> Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. | Recognise, find, name and write fractions $1 / 3$, $1 / 4,2 / 4$ and $3 / 4$ of a length, shape, set of objects or quantity. | Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 . <br> Recognise, find and write fractions of a discrete set of objects: unit fractions and non- unit fractions with small denominators. <br> Recognise and use fractions as numbers: unit fractions and non- unit fractions with small denominators. | Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. | Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths. <br> Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (for example, $2 / 5+4 / 5=$ $6 / 5=11 / 5)$. |  |
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| Fractions: Compare |  |  | Recognise the equivalence of $2 / 4$ and $1 / 2$. | Recognise and show, using diagrams, equivalent fractions with small denominators. | Recognise and show, using diagrams, families of common equivalent fractions. | Compare and order fractions whose denominators are all multiples of the same number. | Use common factors to simplify fractions; use common multiples to express |


|  | EYFS | Year 1 | Year 2 Year3 |  | Year4 | Year 5 | Year 6 |
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|  |  |  |  | Compare and order unit fractions, and fractions with the same denominators. |  |  | fractions in the same denomination. <br> Compare and order fractions, including fractions $>1$. |
|  |  |  | Write simple fractions for example, $1 / 2$ of $6=$ 3. | Add and subtract fractions with the same denominator within one whole (for example, $5 / 7+1 / 7=$ 6/7). | Add and subtract fractions with the same denominator. | Add and subtract fractions with the same denominator and denominators that are multiples of the same number. <br> Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. | Add and subtract <br> fractions with different denominators and mixed numbers, using the concept of equivalent fractions. <br> Multiply simple pairs of proper fractions, writing the answer in its simplest form (for example, $1 / 4 \times 1 / 2=$ $1 / 8)$. <br> Divide proper fractions by whole numbers (for example, $1 / 3 \div 2=$ 1/6). |
| Fractions: <br> Solve <br> Problems |  |  |  | Solve problems that involve all of the above. | Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. |  |  |


|  | EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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| Decimals |  |  |  |  | Recognise and write decimal equivalents of any number of tenths or hundredths. <br> Recognise and write decimal equivalents to $1 / 4,1 / 2,3 / 4$. <br> Round decimals with one decimal place to the nearest whole number. <br> Compare numbers with the same number of decimal places up to two decimal places. | Read and write decimal numbers as fractions (for example, $0.71=$ 71/100). <br> Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents. <br> Round decimals with two decimal places to the nearest whole number and to one decimal place. <br> Read, write, order and compare numbers with up to three decimal places improve them. | Identify the value of each digit in numbers given to three decimal places. |
| Fractions, Decimals and Percentages |  |  |  |  |  | Recognise the per cent symbol (\%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal. <br> Solve problems which require knowing | Associate a fraction with division and calculate decimal fraction equivalents (for example, 0.375) for a simple fraction (for example, $3 / 8$ ). <br> Recall and use equivalences between simple fractions, decimals and percentages, |



Ration and Proportion


| EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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| Algebra |  |  |  |  |  |  |
|  | Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 $=\square-9$. | Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems. | Solve problems, including missing number problems. |  |  | Use simple formulae. <br> Generate and describe linear number sequences. <br> Express missing number problems algebraically. <br> Find pairs of numbers that satisfy an equation with two unknowns. <br> Enumerate possibilities of combinations of two variables. |

Measurement


|  | EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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|  | Early Learning Goal <br> (Physical <br> Development): <br> Demonstrate strength, balance and coordination when playing. | Measure and begin to record the following: <br> - lengths and heights <br> - mass/weight <br> - capacity and volume <br> - time (hours, minutes, seconds) | using rulers, scales, thermometers and measuring vessels. <br> Compare and order lengths, mass, volume/capacity and record the results using $>,<$ and $=$. |  |  | Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling. | standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to 3dp. <br> Convert between miles and kilometres. |
|  |  | Recognise and know the value of different denominations of coins and notes. | Recognise and use symbols for pounds $(£)$ and pence (p); combine amounts to make a particular value. <br> Find different combinations of coins that equal the same amounts of money. <br> Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change. | Add and subtract amounts of money to give change, using both $£$ and $p$ in practical contexts. | Estimate, compare and calculate different measures, including money in pounds and pence. | Use all four operations to solve problems involving measure [for example, money]. |  |



|  | EYFS $\quad$ Year 1 |  | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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|  |  |  |  | Measure the perimeter of simple 2D shapes. | Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. <br> Find the area of rectilinear shapes by counting squares. | Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres. <br> Calculate and compare the area of rectangles (including squares) and including using standard units, square centimetres ( $\mathrm{cm}^{2}$ ) and square metres ( $\mathrm{m}^{2}$ ) and estimate the area of irregular shapes. <br> Estimate volume [for example, using blocks to build cuboids] and capacity [for example, using water]. | Recognise that shapes with the same areas can have different perimeters and vice versa. <br> Recognise when it is possible to use formulae for area and volume of shapes. <br> Calculate the area of parallelograms and triangles. <br> calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres $\left(\mathrm{cm}^{3}\right)$ and cubic metres $\left(\mathrm{m}^{3}\right)$, and extending to other units. |
| Geometry |  |  |  |  |  |  |  |
|  | Early Learning Goals <br> (Expressive Arts and Design): <br> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, | Recognise and name common 2-D shapes [for example, rectangles (including squares), circles and triangles]. | Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line. <br> Identify 2-D shapes on the surface of 3-D | Draw 2-D shapes. | Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. | Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. <br> Use the properties of rectangles to deduce related facts and find | Draw 2-D shapes using given dimensions and angles. <br> Compare and classify geometric shapes based on their properties and sizes. |


|  | EYFS Year 1 |  | Year 2 Year3 |  | Year4 | Year 5 | Year 6 |
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|  | texture, form and function. |  | shapes, [for example, a circle on a cylinder and a triangle on a pyramid]. <br> Compare and sort common 2-D shapes and everyday objects. |  | Identify lines of symmetry in 2-D shapes presented in different orientations. | missing lengths and angles. | Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius. |
|  | Early Learning Goals <br> (Expressive Arts and Design): <br> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. | Recognise and name common 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]. | Recognise and name common 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]. <br> Compare and sort common 3-D shapes and everyday objects. | Make 3-D shapes using modelling materials; recognise $3-D$ shapes in different orientations and describe them. |  | Identify 3-D shapes, including cubes and other cuboids, from 2D representations. | Recognise, describe and build simple 3-D shapes, including making nets. |
| Angles |  |  |  | Recognise angles as a property of shape or a description of a turn. <br> Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle. | Identify acute and obtuse angles and compare and order angles up to two right angles by size. <br> Identify lines of symmetry in 2-D shapes presented in different orientations. <br> Complete a simple symmetric figure with respect to a specific line of symmetry. | Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles. <br> Draw given angles, and measure them in degrees. <br> Identify: | Find unknown angles in any triangles, quadrilaterals, and regular polygons. <br> Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles. |


|  | EYFS | Year 1 | Year 2 | Year3 | Year4 | Year 5 | Year 6 |
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|  |  |  |  | Identify horizontal and vertical lines and pairs of perpendicular and parallel lines. |  | - angles at a point and one whole turn (total $360^{\circ}$ ) <br> - angles at a point on a straight line and $1 / 2$ a turn (total $180^{\circ}$ ) <br> - other multiples of $90^{\circ}$ |  |
|  | Early Learning Goals (Communication and Language): <br> Make comments about what they have heard and ask questions to clarify their understanding. | Describe position, direction and movement, including whole, half, quarter and three-quarter turns. | Order and arrange combinations of mathematical objects in patterns and sequences. <br> Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three- quarter turns (clockwise and anticlockwise). |  | Describe positions on a 2-D grid as coordinates in the first quadrant. <br> Describe movements between positions as translations of a given unit to the left/right and up/down. <br> Plot specified points and draw sides to complete a given polygon. | Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. | Describe positions on the full coordinate grid (all four quadrants). <br> Draw and translate simple shapes on the coordinate plane, and reflect them in the axes. |

## Statistics

|  | EYFS | Year 1 | Year 2 Year3 |  | Year4 Year 5 |  | Year 6 |
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| Present and Interpret Data |  |  | Interpret and construct simple pictograms, tally charts, block diagrams and simple tables. | Interpret and present data using bar charts, pictograms and tables. | Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. | Complete, read and interpret information in tables, including timetables. | Interpret and construct pie charts and line graphs and use these to solve problems. |
| Solve <br> Statistical <br> Problems |  |  | Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. <br> Ask and answer questions about totalling and comparing categorical data. | Solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?’] using information presented in scaled bar charts and pictograms and tables. | Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs. | Solve comparison, sum and difference problems using information presented in a line graph. | Calculate and interpret the mean as an average. |

